# FOCUS AREA 7: Sustainable management of waste

# Policy position

## Moira Shire acknowledges:

- Consumption of goods and generation of waste have direct and indirect impacts on our environment;
- Resources are transformed to manufacture consumer goods;
- Almost all matter currently considered as waste has resource potential; and
- Diversion from landfill is preferable even if is not the cheapest option.

#### Moira Shire Council will:

- Deliver efficient and effective services to the community;
- Use the waste hierarchy (EPA Victoria) to guide consideration and management of waste;
- Continue to increase recycling and reduce Council waste to landfill;
- Continually work to improve its capacity to identify, monitor and report on purchasing, consumption and waste; and
- Continue to operate the Cobram landfill for Moira Shires municipal waste.
- Align Waste Management Business Plan with relevant State and Regional plans and strategies.

# Policy rationale

### **Council recognises:**

- Waste management costs continue to increase;
- There is no provision for a new landfill in Moira Shire in the medium to long term in the Draft Statewide Waste and Resource Recovery Infrastructure Plan; and
- Waste has a huge impact on our natural environment.

# Long-term target

Reduced waste to landfill.

# Performance Indicators (by 2021)

- 1. Finalised and implemented Waste Management Business Plan.
- 2. Increased diversion from landfill across our three main waste streams:
  - a. Municipal solid waste;
  - b. Commercial and industrial; and
  - c. Construction and demolition.
- 3. Greenhouse gas emissions from landfill have declined from 2016 levels.

## **Example actions**

- Monitor and report greenhouse gas emissions from landfill.
- Build on success of residential kerbside organic service by expanding to other sections of the community.
- Maximise the life span of the Cobram landfill through diversion and recycling activities.
- Ongoing review of Councils waste services to improve efficiency of service delivery.